

sfx|DB

Main Page Legend

Filter the current display

Recall the previous search request

Display all sounds in the active Pull List

Create a new Pull List

View the active Pull List

Pick a Pull List to work with

Stop working with the currently active Pull List

Vital Info for the Active Pull List: Agency/Producer, Client/Project Title. Click to view the Pull List.

Blue sounds have been Delivered to the target destination. This follows the Active Pull List.

Click the Pull Button to add a sound to the Active Pull List. A darkened Pull Button indicates that the sound has been added to the Pull List.

Audition this sound. hold "shift" to bring audition app to front.

Deliver this sound immediately.

Name the sound will be given when it is Delivered. Type here to override (will show in Bold). Overrides remain in effect even if you switch to another Pull List.

Click to set the Destination Folder.

Indicates the current Target Application and Format. Click to go to the Settings page.

Show the Destination Folder in the Finder.

Play Previous/Next sound, Play and Stop.

Add to Favorite List

Shift-select an area of a sound using dCode then click here to send only the selected area to the Pull List. This allows for delivering a portion of the whole sound file.

Soundfile	Description	Remarks	Duration
DIGIFX-C-03_48_01	Ice - Thundering And Cracking - Caused By Sudden Temperature Drop		1:20
DIGIFX-C-03_49_01	"Ice - Cracking, Due To A Sudden Change In Weather - Loud Crack"		14
HE-PE-35_35_01	Ice Cracking, Small Cracks In Liquid Close Up	jm	8.0
HE-PE-35_36_01	Ice Cracking, Large Cracks In Liquid Close Up	jm	12
HE-PE-35_37_01	Ice Cracking And Rubbing With Rumbles Close Up	jm	13
HE-PE-35_38_01	Ice Cracking And Rubbing Close Up	jm	37
HE-PE-35_39_01	Ice Cracking And Rubbing, Interior	jm	31
HE-PE-35_40_01	Ice Cracking And Rubbing With Rumbles, Interior	jm	31
HE-PE-35_41_01	Ice Creaking, Cracking, And Rubbing Close Up	jm	23
HE-PE-35_42_01	Ice Cracking And Squealing Close Up	jm	17
HE-PE-35_43_01	Ice Cracking And Squealing Close Up	jm	23
HE-PE-35_44_01	Ice Cracking And Squealing Close Up	jm	20
SI-WB01_89_01	Cartoon, crackle Ice Cracking		18
ice cracking-2	Ice Cracking-2; - Optical Transfer 12a, 50 - General Fx, Ice Cracking [outpost Optical 12 A]	jm2 outpost opt	2.0
ice cracking-3	Ice Cracking-3; - Optical Transfer 12a, 50 - General Fx, Ice Cracking [outpost Optical 12 A]	jm2 outpost opt	.5
ice cracking1	Ice Cracking1; - Optical Transfer 12a, 50 - General Fx, Ice Cracking [outpost Optical 12 A]	jm2 outpost opt	1.8
ice cracking1	Ice Cracking1; Kain Ffx [outpost Optical 22 A Kain]	jm2 outpost opt	1.8

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Setup Legend

If you are in Single-User Mode, clicking here will turn you into a Server.

When using dCode, Create Overviews will save Pro Tools some extra time.

Any sound you Deliver from the Main DB will be automatically added to the active Pull List.

Recalls the Target Folder from the last time you logged in.

"Regions Only" works with Pro Tools and dCode only. The files will be delivered with their original filenames, but descriptive names will appear in the Pro Tools region bin.

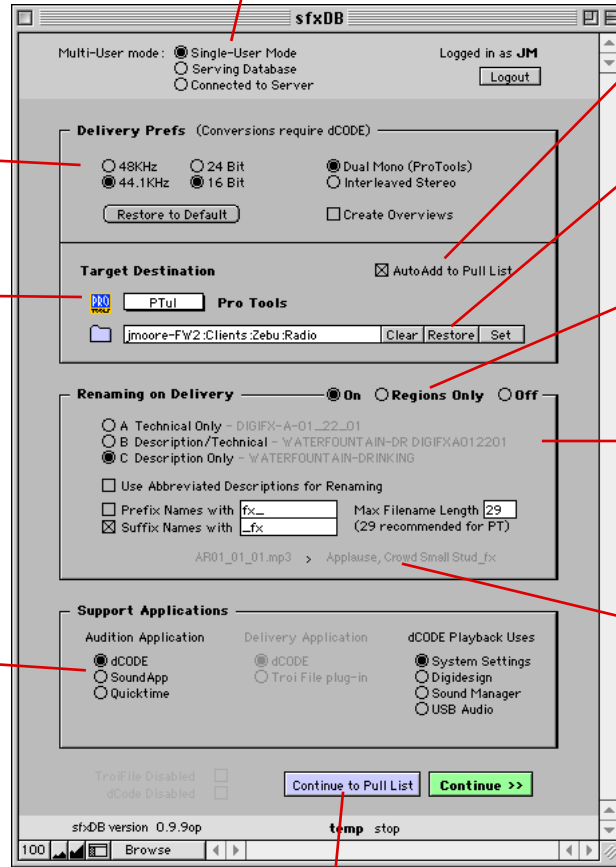
Choose how you'd like your files to be named as they are delivered. Descriptive names are pulled from the beginning of the sound's Description field.

Preview of the what your Renaming Preferences will generate.

Choose the working format for your current project.

If using dCode, the sounds will be delivered to this application.

If you don't have dCode at your workstation, you can use an alternate audition application.



Click here to go immediately to the Pull List Chooser.

Be sure to visit the Setup Page every time you switch projects or change to another Pro Tools Session.

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Pull List Legend

Indicates this is the currently active list

Tag All

Clear all Tags

Tag/untag sound

Deliver Sound

Audition Sound (hold Shift to bring dCode to the front)

Shaded sounds have been Delivered.

Remove this entry.

Displays the length of the sound.

Recall Position is handy if the display scrolls out of range.

Copies the list and formats it as emailable text.

Prints the list.

Delete this list.

Scan shows you the sound in context of the adjacent sounds in the DB. For instance, the adjacent tracks on the source CD for commercial library sounds.

Navigate to the Main DB and perform searches etc.

Copy to Text **Print** **Delete** **Choose as Active List**

Active Pull List **Ben Ellis / Ben Ellis** **97**

Ben Ellis / Shadow Sailing

Find **List Chooser** **Pull List**

Agency Ben Ellis **Client** Ben Ellis **Project** Shadow Sailing

List Name Preliminary Pulls - amb
Notes creaks: wood creak (outpostwrx). Wooden stairs - he-te. Typewr: SI-6028.

Tag	Soundfile	Description (click to expand)	Remarks	Pull Notes	Selection Range (Secs)
<input type="checkbox"/>	HE-TE-02_34_01	Creaks, (1-2) Slow Wooden Creaks, Ship Creaks.	jm2	Del	14 scan
<input type="checkbox"/>	HE-TE-02_34_02	Creaks, (1-2) Slow Wooden Creaks, Ship Creaks.	jm2	Del	14 scan
<input type="checkbox"/>	NET38_34_01	Ext B/g ; Harbor Creaking Wooden Boat ; Ship's Bell In	jm2	Del	1:07 scan
<input type="checkbox"/>	HE-PE-48_40_01	Tonal Hum, Ventilation Noise On Ship.	jm	Del	really atmospheric! 1:19 scan
<input checked="" type="checkbox"/>	SDR-02_04_01	Horn, Ship & Fog; 10 Melodious, Ambient, Reverberant	jm	Del	1:18 scan
<input checked="" type="checkbox"/>	SDR-01_33_01	Ambiance, Bass Tonal Drone; Textures Of Whirring	jm	Del	2:17 scan
<input type="checkbox"/>	LIB09-B0A01_09_01	Boats ; Sailboats Yacht Generator Running & Under Sail ;	jm	Del	2:27 scan
<input type="checkbox"/>	LIB09-B0A01_10_01	Boats ; Sailboats Yacht Rigging Sails ; Onboard Persp	jm	Del	24 scan
<input type="checkbox"/>	Net48_36_01	Water Sailing A Sailboat Through The Water	jm2	Del	must clean up 2:51 scan
<input checked="" type="checkbox"/>	SDR-01_37_01	Musical, Bass Note; Very Low Bass Surreal Coherent Note	jm	Del	1:08 scan
<input type="checkbox"/>	SDR-01_05_01	Ambiance, Tonal Whir ; Whirring Choral Textures Of	jm	Del	2:04 scan
<input type="checkbox"/>	SDR-01_10_01	Ambiance, Tonal Fog & Horn; Mixed Tones Rise & Fall	jm	Del	3:02 scan
<input type="checkbox"/>	SDR-02_07_01	Ambiance, Machine; Presence Of Large Machine Running	jm	Del	2:51 scan
<input type="checkbox"/>	WaveOrg Mvmt Under Rocks	Wave Organ - Mvmt Under Rocks, Eou On Draining	jm2 general	Del	53 scan
<input type="checkbox"/>	WaveOrg Tubes Thick	Waveorg Tubes Thick - Wave Organ Resonant Tubes Small	jm2 general	Del	#0-37 scan
<input type="checkbox"/>	WaveOrg SubGump Lite	Waveorg Subgump All Raw - 2 Front Tubes - Bathubby	jm2 general	Del	#0-55 scan
<input type="checkbox"/>	HE-PE-18_72_01	Slow Wooden Boat Creaks, Gentle Rocking Motion.	jm	Del	39 scan
<input type="checkbox"/>	LIB09-B0A01_16_01	Boats ; Bow Wash Yacht Waves & Wash ; Ver #2 Onboard	jm	Del	47 scan
<input type="checkbox"/>	HE-PE-28_68_03	Large Creaks; Constant Low Pitched, Creaking Of Very	jm	Del	28 scan
<input type="checkbox"/>	HE-PE-28_68_01	Large Creaks; Heavy Creaking Of Large Wood Beam With	jm	Del	17 scan
<input type="checkbox"/>	SI-6028_93_01	Typewriter Manual: Typing	jm	Del	1:07 scan
<input type="checkbox"/>	SDR-01_16_01	Bang, Metal; Big Heavy Low Reverberant Metal Hit	jm	Del	8.9 scan
<input type="checkbox"/>	SDR-01_16_02	Bang, Metal; Big Heavy Low Reverberant Metal Hit	jm	Del	8.4 scan
<input type="checkbox"/>	SDR-01_16_03	Bang, Metal; Big Heavy Low Rolling Reverberant Metal Hit	jm	Del	7.7 scan
<input type="checkbox"/>	SDR-02_30_02	Ambiance, Machine Drone; Steady Textured Tonal	jm	Del	1:20 scan
<input type="checkbox"/>	SDR-03_39_01	Metal, Internal Vibrations; Smooth Metal Roars, Vibrates,	jm	Del	27 scan

3 Tagged Items 26 Total Items 18 Delivered Created by JM on 9/17/2002 Modified 9/17/2002 Recall Position